

# 20IS603 Architecture of Intelligent Systems

Handling Uncertainty in Expert Systems  
# Certainty Theory



# Certainty Theory

- An alternative to Bayesian reasoning - an attempt to overcome some of the shortcomings of Bayesian updating
- An attempt to formalize the heuristic approach to reasoning with uncertainty – **NOT probabilities.**
- Instead of using probabilities, each assertion has a certainty value associated with it.
- For a given hypothesis H, its certainty value C(H) is given by
  - $C(H) = 1.0$  if H is known to be true;
  - $C(H) = 0.0$  if H is unknown;
  - $C(H) = -1.0$  if H is known to be false.

# Certainty Theory

- Each rule also has a certainty associated with it, known as its **certainty factor**, **CF**.
- Certainty factors serve a similar role to the **affirms and denies** weightings in Bayesian systems.
- The maximum value of the certainty factor was **+1.0** (**definitely true**) and the minimum **-1.0** (**definitely false**).
- A positive value represented a degree of belief and a negative a degree of disbelief.
- Identical measures of certainty are attached to rules and hypotheses.

```
uncertainty_rule
  if <evidence>
  then <hypothesis>
  with certainty factor <CF>.
```

# Certainty Theory

- The certainty factor of a rule is modified to reflect the level of certainty of the evidence, such that the modified certainty factor  $CF'$  is given by

$$CF' = CF \times C(E)$$

- If the evidence is known to be present, that is,  $C(E) = 1$ , then

$$CF' = CF$$

- The technique for updating the **certainty of hypothesis  $H$ , in the light of evidence  $E$ ,  $C(H|E)$** , involves the application of the following composite function:

$$\text{if } C(H) \geq 0 \text{ and } CF' \geq 0 \text{ then } C(H|E) = C(H) + [CF' \times (1 - C(H))]$$

$$\text{if } C(H) \leq 0 \text{ and } CF' \leq 0 \text{ then } C(H|E) = C(H) + [CF' \times (1 + C(H))]$$

- if  $C(H)$  and  $CF'$  have opposite signs then

$$C(H|E) = \frac{C(H) + CF'}{1 - \min(|C(H)|, |CF'|)}$$

# Certainty Theory

- In certainty theory, a rule can only be applied if the certainty of the evidence  $C(E)$  is greater than 0, i.e., if the evidence is more likely to be present than not.

## Properties of updating certainty values:

- Function is continuous and has no singularities or steps
- The updated certainty  $C(H|E)$  always lies within the bounds  $-1$  and  $+1$ .
- If either  $C(H)$  or  $CF'$  is  $+1$  (i.e., definitely true), then  $C(H|E)$  is also  $+1$ .
- If either  $C(H)$  or  $CF'$  is  $-1$  (i.e., definitely false), then  $C(H|E)$  is also  $-1$ .
- When contradictory conclusions are combined, they tend to cancel each other out, that is, if  $C(H) = -CF'$ , then  $C(H|E) = 0$ .
- Several pieces of independent evidence can be combined by repeated application of the function, and outcome is independent of the order in which evidence are applied.
- If  $C(H) = 0$ , that is, the certainty of H is at its a priori value, then  $C(H|E) = CF'$
- If the evidence is certain i.e.,  $C(E) = 1$ , then  $CF' = CF$ .
- Absence of evidence can be taken into account by allowing rules to fire when  $C(E) < 0$

# Certainty Theory

## Logical Combinations of Evidence

- In Bayesian updating systems, each piece of evidence that contributes toward a hypothesis is assumed to be independent and is given its own affirms and denies weights.
- In certainty theory based systems, the **certainty factor is associated with the rule** as a whole rather than with individual pieces of evidence.
- For this reason, certainty theory provides a **simple algorithm for determining the value of the certainty factor** that should be applied when more than one item of evidence is included in a single rule.
- The algorithm covers the cases where evidence is conjoined (i.e., joined by *and*), disjoined (i.e., joined by *or*), and negated (using *not*).

# Certainty Theory

## Logical Combinations of Evidence

- Conjunction

```
uncertainty_rule
  if <evidence E1>
  and <evidence E2>
  then <hypothesis>
  with certainty factor <CF>
```

The certainty of the combined evidence is given by  $C(E_1 \text{ and } E_2)$

$$C(E_1 \text{ and } E_2) = \min[C(E_1), C(E_2)]$$

# Certainty Theory

## Logical Combinations of Evidence

- Disjunction

```
uncertainty_rule
  if <evidence E1>
  or <evidence E2>
  then <hypothesis>
  with certainty factor <CF>
```

The certainty of the combined evidence is given by  $C(E_1 \text{ or } E_2)$

$$C(E_1 \text{ or } E_2) = \max[C(E_1), C(E_2)]$$



# Certainty Theory

## Logical Combinations of Evidence

- Negation

```
uncertainty_rule
  if not <evidence E>
  then <hypothesis>
  with certainty factor <CF>
```

The certainty of the negated evidence,  $C(\sim E)$ , is given by  $C(\sim E)$

$$C(\sim E) = - C(E)$$

# Example #1

- Control of a power station boiler

```
uncertainty_rule r3_1c
  if release_valve is stuck
  then task becomes clean_release_valve
  with certainty factor 1.0.
```

```
uncertainty_rule r3_2c
  if warning_light is on
  then release_valve becomes stuck
  with certainty factor 0.2.
```

```
uncertainty_rule r3_3c
  if pressure is high
  then release_valve becomes stuck
  with certainty factor 0.9.
```

```
uncertainty_rule r3_4c
  if temperature is high
  and water_level is not low
  then pressure becomes high
  with certainty factor 0.5.
```

# Example #1

- set of input data

```
water_level is not low.  
warning light is on.  
temperature is high.
```

assume that the rules fire in the following order:

$$r3\_4c \rightarrow r3\_3c \rightarrow r3\_2c \rightarrow r3\_1c$$

# Example #1

```
uncertainty_rule r3_4c          CF = 0.5
H = pressure is high;          C(H) = 0
E1 = temperature is high;    C(E1) = 1
E2 = water_level is low;      C(E2) = -1, C(~E2) = 1
C(E1&~E2) = min[C(E1),C(~E2)] = 1
CF' = CF × C(E1&~E2) = CF
C(H|(E1&~E2)) = CF' = 0.5
/* Updated certainty of "pressure is high" is 0.5 */
```

```
uncertainty_rule r3_3c          CF = 0.9
H = release_valve is stuck;    C(H) = 0
E = pressure is high;          C(E) = 0.5
CF' = CF × C(E) = 0.45
C(H|(E)) = CF' = 0.45
/* Updated certainty of "release_valve
   is stuck" is 0.45
```

```
uncertainty_rule r3_2c          CF = 0.2
H = release_valve is stuck;    C(H) = 0.45
E = warning_light is on;      C(E) = 1
CF' = CF × C(E) = CF
C(H|(E)) = C(H) + [CF' × (1-C(H))] = 0.56
/* Updated certainty of "release_valve is stuck" is 0.56
```

```
uncertainty_rule r3_1c          CF = 1
H = task is clean_release_valve C(H) = 0
E = release_valve is stuck;    C(E) = 0.56
CF' = CF × C(E) = 0.56
C(H|(E)) = CF' = 0.56
/* Updated certainty of "task is clean_release_valve" is
0.56 */
```